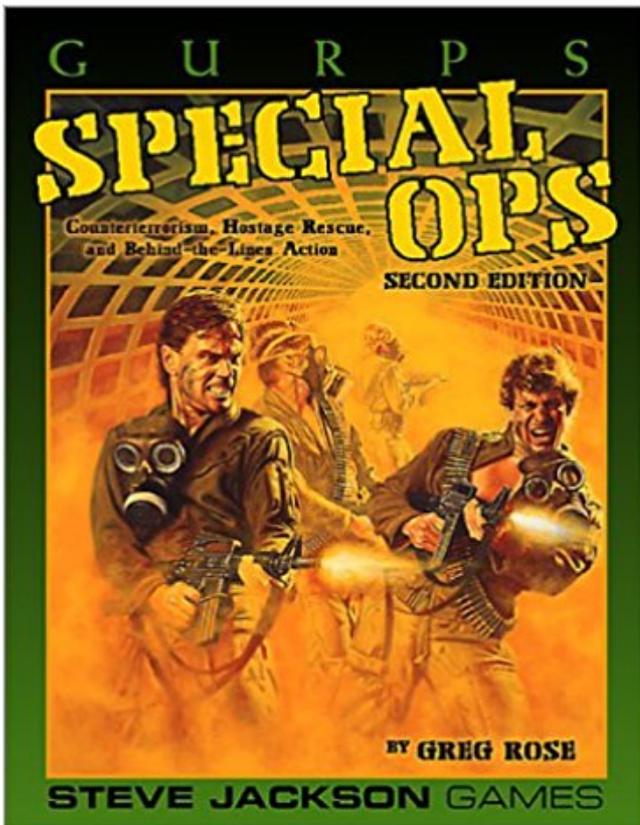


Gurps Special Ops PDF - Descargar, Leer



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Descripción

Characters in a GURPs adventure or campaign are made up of attributes (basic attributes and secondary characteristics); advantages, disadvantages, and quirks; and skills (and spells, psionics, . These include social traits, character wealth and special abilities (see Chapter 2) and may be purchased with character points.

5. únor 2005 . SJG publikovala široký výběr knih plných detailních informací a herních plánů, používaných pro vyplnění mnoha fantastických pozadí základní struktury GURPS. Urvile používal zejména dvě knihy SJG, *GURPS High-Tech* a *GURPS Special Ops* („Zvláštní agenti“). Ve fantastickém světě *GURPS Special.

author of GURPS Covert Ops, GURPS High-Tech, Fourth. Edition, GURPS Modern Firepower, GURPS Special Ops,. Third Edition, GURPS Tactical Shooting, GURPS WWII: Motor Pool, and many e23 publications on martial topics. He has written additional material for numerous other. GURPS books; authored, translated,.

The Third Edition of this popular military sourcebook is massively updated and lengthened. Roleplay behind-the-lines strikes, hostage rescue, guerrilla warfare, and other special-ops missions. There's lots of detail on weaponry and information on the world's top unconventional-warfare units . . . Rangers, Delta Force.

GURPS DarkEagle - A GURPS Special Ops campaign background.

Article Edit | History | Editors. GURPS Special Ops (Third Edition) (PDF version) [RPG Item Version Link]. GURPS Classic reprint available on e23. [What Links Here]. Front Page | Welcome | Contact | Privacy Policy | Terms of Service | Advertise | Support BGG | Feeds · RSS. Geekdo, BoardGameGeek, the Geekdo logo, and.

Staffordshire, UK based role playing games and board games suppliers, offering an extensive range of games from rpgs and wargames to card games and backgammon.

Gurps Special Ops: Counterterrorism, Hostage Rescue, and Behind-The-Lines Action: Greg Rose, Tim Bradstreet: 9781556343667: Books - Amazon.ca.

Results 1 - 48 of 906 . GURPS Special Ops Roleplaying Game RPG Supplement SJG01995.

PHP 506.88. Top-rated seller. PHP 1,242.07 shipping. From United States. or Best Offer.

Customs services and international tracking provided.

This is the default assumption in these rules, and they should be usable as-is. Played Income: Other campaigns — such as Cops, Black Ops, and Special Ops — make the job the focus of the game, with adventures happening on "company time". This makes Increased/Reduced Work Hours at most a background trait, and it.

This is a completely revised edition of the popular, but long out of print sourcebook for those secret elite forces behind the scenes.

First of all, don't let the box art confuse you. Yes, it shows people parachuting. But that's meant as generic special-ops art (it comes from the GURPS Special Ops RPG supplement) - this set has no parachutists in it. Special Ops Miniatures. OK, so what is in this set? From the back of the box. The six figures in this set,.

R\$ 89,90. em até 2x de R\$ 44,95 sem juros no cartão, ver mais opções. ou em até 2x de R\$ 44,95 sem juros com o cartão Livraria Cultura Itaucard e ainda ganhe 899 pontos no programa +cultura. Adicionar a minha lista de desejos. Produto sob encomenda. Previsão: 6 Semanas + Frete. Calcule prazo de entrega e frete:.

Terradyne Space Special Ops Spirits Star Wars .Ship Sheet Steampunk Supers .Starships Traveller .101 Plots Traveller .High Frontier Transhuman Space .Orbital Decay Transhuman Space .Polyhymnia Transhuman Space .School of Hard Knocks Supers .Stardemon Space .Deep Beyond Transhuman Space .Companion.

GURPS – Special Ops - Roleplaying Sourcebook - Steve Jackson Games 1. st edition. We will work with you to resolve any problem you may have. | eBay!

One of the best attempts at making special ops popular came out of Steve Jackson Games. "GURPS Special Ops" was written by a political scientist who studied the real world low-intensity warfare fighters and was a gamer to boot. His product is probably the best darn

sourcebook ever published in the SJG encyclopedia.

GURPS Special OPS: Counterterrorism, Hostage Rescue, and Behind-the-Lines Action von Rose, Greg und eine große Auswahl von ähnlichen neuen, gebrauchten und antiquarischen Büchern ist jetzt verfügbar bei ZVAB.com.

7 Jun 1995 . Is Gurps special ops worth the truble of buying? >>I would appreciate any coments. >I wouldn't say it is, uless you are really interested in playing super- >detailed Special Forces characters. If you are a real gung-ho military >watcher you might find it interesting. I didn't. One of the very few >GURPS I didn't.

Teams of experts turn civilians into organized guerilla armies. Black-masked raiders smash through the windows of an embassy to free hostages. "GURPS Special Ops brings this world to roleplaying. All the violent action – and all the planning, organization and coordination necessary to complete an operation successfully.

It is perfectly reasonable to require everyone to take the Patron advantage if, for example, you run a Special Ops or Espionage campaign in which all the PCs are agents of some organization. Another similar type of campaign (requiring a Control) is one in which the game world has a feudal-style society; in these cases,.

Preview of the PDF · Bibliography (2nd Ed.) GURPS Special Ops. Available as a digital file! Written by Greg Rose Third Edition Revised by Hans-Christian Vortisch and William Toporek Edited by William H. Stoddard * Cover art by Danilo Ducak Illustrated by Gene Seabolt. GURPS Line Editor: Sean Punch. 163 pages. PDF.

28 Nov 2016 . Dive Torpedo (Recreational, Special-Ops) (GURPS High-Tech, p. 231, GURPS Action 1: Heroes, p. 34); Inflatable Boat (GURPS Action 1: Heroes, p. 34); Kayak (Expedition, Sport) (GURPS High-Tech, p. 230 and p. 231); Speedboat (GURPS Action 1: Heroes, p. 34); Surfboard (Carbon-Fiber, Inflatable).

30 Apr 2007 . Even elite special operatives only have attributes of 15 or so (from GURPS Special Ops). In my opinion, the equivalent to HERO's normal maximum is more like 15. This would be 6 steps, inclusive. Now let us look at the HERO primary characteristics. A common misconception is that only (Characteristic/5).

List of GURPS books is a listing of the publications from Steve Jackson Games and other licensed publishers for the GURPS role-playing game. Contents. [hide]. 1 Fourth Edition. 1.1 Core books. 1.1.1 Free core books. 1.2 Other free books; 1.3 Rules supplements; 1.4 Genre toolkits; 1.5 Fictional settings; 1.6 Locations; 1.7.

Location: Seattle, Washington, Ships to: US & many other countries, Item: 322873462593 GURPS – Special Ops - Roleplaying Sourcebook - Steve Jackson Games 1st edition “Counter – Terrorism, Hostage Rescue and Behind the lines action” 1989, Author: Greg Rose, 128 pages, Soft Cover. EX Excellent condition. Lightly.

John V. Goff is a historian, architectural historian, restoration architect and preservation consultant who lives and works in Salem, Massachusetts. After studying history and American civilization at Brown University, concentrating in First Period New England studies, Goff worked as an architectural historian for the National.

are all demons seeking to curry favor in the hot place), or “GURPS: Orc Special Ops,” or. “GURPS: Watch my stance!” (Hong Kong cinema inspired martial arts). Heck, sometimes I ran games that I tried to make sound not cool just to see if folks would still sign up. I offered “GURPS: Fred” -- full table. I offered “GURPS: Shut up.

Gurps Special Ops 3ed. 1 like. Book.

The Role of Supers. Supers in this world take up all of the roles you expect to find in a cyberpunk setting: Special Ops (for the government, organized crime and the corps), Mercenaries, Rebels, Criminals, Vigilantes and Celebrities of all kinds.

I'm shooting for a high coolness factor, where they will play special forces type characters - Navy Seals, Delta Force, miscellaneous black ops types - and I'm going to make a set of characters for them to choose from, and . I also have found GURPS Special Ops to be invaluable for background information.

GURPS Special Ops 3ed [Greg Rose, William Toporek, Hans-Christian Vortisch] on Amazon.com. *FREE* shipping on qualifying offers. The popular military sourcebook returns in a new edition, massively updated for 2002 and 32 pages longer. Roleplay behind-the-lines strikes.

Hi all, Looking around I see there's a lot of interest for supers and fantasy games but not as much for present day action ones, so my question: are you interested in a special force, counter terrorist, larger than life, semi-cinematic high points game? What do you think it needs and what should be avoided?

Some of the weapons have officially appeared in GURPS books other than the Basic Set and High Tech 1st Edition. Here is a partial list of where the official versions of these weapons may be found. M3 Grease Gun: Atomic Horror M61 Skorpion: Special Ops 2nd Edition SKS carbine: Atomic Horror M1 carbine: Special Ops.

Tactical Shooting I'm not sure if 4th edition has equivalents for 3rd edition's Mecha, Robots, and Vehicles; I think the rules may be different enough in small areas that those won't work too well, but I'm not sure. 3rd edition also has Special Ops. GURPS Traveller: Interstellar Wars has an extremely good setup.

Although the system has roots in Jackson's Melee, Wizard, and The Fantasy Trip, GURPS was developed in direct response to Hero Games' Champions: The ... Multi-Armed Multitasking: You can take the "Multiple Arms" advantage, though you then need to buy special coordination to use them for anything other than.

. GURPS Psionics: GURPS Riverworld (\$): GURPS Robin Hood: GURPS Scarlet Pimpernel: GURPS Space: GURPS Special Ops (\$): GURPS Supers: GURPS Swashbucklers (\$): GURPS Terradyne: GURPS Time Travel: GURPS Uplift: GURPS Vampire: the Masquerade: GURPS Victorian Era (*): GURPS Vikings: GURPS.

Supplément Second Edition sur les "Unités Spéciales" pour le jeu de rôle GURPS. Nécessite le livre de règles GURPS Basic Set (Third Edition Revised) et le Compendium I: Character Creation. Ce livret de contexte peut également s'adapter à n'importe quel autre jeu de rôle sur le même thème. Il fournira une source.

Proper Brit with firmly held beliefs that England is the heart of all civilization. Uses his tweaking (Probability Alteration) power, natural leadership, and extensive knowledge of his enemies' weaknesses to serve E-Branch. Tags: psi, psionic powers, necroscope. TL: 7. 8. 9. Flexible to other TL or Genre?: Maybe. Specialty:.

The Third Edition of this popular military sourcebook is massively updated and lengthened. Roleplay behind-the-lines strikes, hostage rescue, guerrilla warfare, and other special-ops missions. There's lots of detail on weaponry and information on the world's top unconventional-warfare units . . . Rangers, Delta Force.

Visitez eBay pour une grande sélection de gurps special ops. Achetez en toute sécurité et au meilleur prix sur eBay, la livraison est rapide.

GDF contains data for modern day languages. (file by Don Diestler) (last modified 24OCT96). * NONUSSO.GDF contains additional packages for GURPS Special Ops, covering German, French, Israeli, USSR, and UK Spec Ops branches. This file requires having specops.gdf loaded. (file by Ben C.) (last modified 14DEC00).

27 Aug 2016 . I was after a stand alone, throw-away, military-style spec-ops mission to run 180° to what I usually do - low point sword-and-sorcery adventures. The setting was to be

little more than a backdrop, but one thing leads to another, and now I've got all these things I've written. If this one game turned out to be fun.

Special Ops . Références. Gamme : GURPS; Version : deuxième édition, première impression; Type d'ouvrage : Supplément de contexte; Editeur : Steve Jackson Games; Langue : anglais; Date de publication : avril 1999; EAN/ISBN : Pas d'ISBN ou non saisi; Support : Papier; Disponibilité : Paru. Contributeurs. Auteur(s).

GURPS Special Ops, 3.5, 3, 65%. GURPS Stardemon, 0, 0, 0%. GURPS Super Scum, 0, 0, 0%. GURPS Supers Adventures, 0, 0, 0%. GURPS Supers, 2nd. Ed. 3.5, 3, 65%. GURPS Supertemps, 0, 0, 0%. GURPS Supporting Cast, 3, 3.5, 65%. GURPS Swashbucklers, 4, 5, 90%. GURPS Technomancer, 4, 4, 80%. GURPS.

13 Aug 2013 . Have you checked out this: GURPS Special Ops? Or this: GURPS SEALs in Vietnam? There might even be references to Spec Ops in GURPS Action, though I'm not that familiar with that series.

(Greg Rose, GURPS Special Ops p. 123, Steve Jackson Games, 1989, cited in Wikipedia "Principle of Evil Marksmanship"

<http://en.wikipedia.org/wiki/Principle_of_Evil_Marksmanship#cite_note-2>) 11 Surprisingly, just as Charles Darwin, apart from one passing reference, never used the word "evolution" in his many.

I'd suggest giving GURPS a good look, perhaps with supplements such as GURPS Cops, GURPS Special Ops, and maybe GURPS Modern Weapons. Again, I've never used the system, but from all accounts, it's quite the toolkit, and, depending on how much of the toolkit you use, can be as complex as.

Art that covers various concepts and aspects of my upcoming GURPS game. | See more ideas about Concept art, Character concept and Alien alien.

The PCs are drafted from various prison facilities to form a special ops suicide squad - with the promise of a pardon if successful, of course. A mutual enemy of the PCs drops hints about or outright invites them all to some event or location. The PCs show up and negotiate an alliance, probably to get them out of the trap set.

A few years ago a friend of mine ran a Rainbow Six style campaign using the GURPS Special Ops rules, and that was a blast. Taking out terrorist cels, hostage rescues, executive order "sanctions" of foreign leaders, all kinds of cool shit. But then again, a year ago a friend of mine who was in the military ran.

12 Feb 2015 . I do have a soft spot for GURPS Mecha, having played a pretty fun mini-campaign with it, but the book loses me with those damned Vehicles rules. Similarly, I'm not big on guns and military campaigning, so Special Ops, Covert Ops, etc. doesn't really interest me. Espionage could have had a shot, but the.

Sales Manager d ROSS JEPSON GURPS, Warehouse 23, and the all-seeing pyramid are registered trademarks of Steve Jackson Games Incorporated. Special Ops, Pyramid, and the names of all products published by Steve Jackson Games Incorporated are registered trademarks or trademarks of Steve Jackson Games.

Buy GURPS: Special OPS by Greg Rose, Sean Punch from Waterstones today! Click and Collect from your local Waterstones or get FREE UK delivery on orders over £20.

Amazon 配送商品なら Gurps Special Ops が通常配送無料。更に Amazon ならポイント還元本が多数。Steve Jackson Games 作品ほか、お急ぎ便対象商品は当日お届けも可能。

31 Jan 2011 . Hands down, I would choose GURPS. The combat system is deadly, and modern day guns work just like they do in real life. GURPS boasts a damn-near exhaustive list of skills to build nearly any modern day archetype. Back in the third edition days, SJG published a source book called "Special Ops," which.

Preparing the books to read every day is enjoyable for many people. However, there are still many people who also don't like reading. This is a problem. But, when you can support others to start reading, it will be better. One of the books that can be recommended for new readers is GURPS Special Ops. This book is not kind of.

GURPS – SPECIAL OPS - Steve Jackson Games 6029 – English - Rollenspiel rpg. Titel: Gurps – SPECIAL OPS – third edition. Seriennummer: 6026. Seitenanzahl: ca 160. Format: DinA4 (ca. 28cm x 22cm). Verfasser: Steve Jackson Games (Illuminati CCG). Sprache: Englisch. Das Buch ist gut bis sehr erhalten und in.

Roleplaying games, strategy games, board games, miniatures games and more.

1999 edition of GURPS SPECIAL OPS, a rules supplement for GURPS (Generic Universal Role-Playing System) detailing rules for special operations units, character creation, enemies, equipment and campaigns. | eBay!

Steve Jackson Games, Gurps Special Ops, Steve Jackson Games. Des milliers de livres avec la livraison chez vous en 1 jour ou en magasin avec -5% de réduction .

Greg Rose Biography - - Greg Rose Biography and List of Works - Greg Rose Books.

3 Feb 2013 . Next up was, I think, my Black Ops campaign. I think +Brett Slocum may have played in that one, along with +Gene Ha and a bunch of others, including my wife, her sister, and diverse others. I remember it fairly fondly, and it's left me with a love for the monster hunting and special ops genre that I have not.

GURPS: Special Ops 3rd Edition REA. The popular military sourcebook returns in a new edition, massively updated for 2002 and 32 pages longer. Roleplay behind-the-lines strikes, hostage r. Art nr SJG6029. Lager I lager. 149,00 kr. Art nr SJG6029-2. GURPS: Special Ops 2nd Edition. Roleplay behind-the-lines strikes,.

Juguetes - Rol y Estrategia - Juegos de Rol: Gurps - special ops - counterterrorism hostage rescue . - steve jackson games - ingles - rol. Compra, venta y subastas de Juegos de Rol en todocoleccion. Lote 49901167.

With that being said I'm not looking for anything generic really - Savage Worlds, FATE, GURPS are all out of the running for me. ... The GUMSHOE system is tailored for drama, and PCs in NBA are Jason Bourne-style spies, often with special ops backgrounds (which are well-presented in the rules).

10 Apr 2013 . [This skill originally appeared, in a different form, in GURPS Special Ops.]

Hobby Skill: Cryptogram Solving (Mental/Easy) Defaults to Language-4*, Cryptology+2, or Cryptanalysis+2: This is the ability to solve simple substitution ciphers, such as those published in puzzle magazines. Mathematical ability will.

Wtedy, gdy już zrezygnowani przekreślimy powstające w naszej głowie wizje scenariuszy, z pomocą może przyjąć nam wydany przez Steve Jackson Games podręcznik GURPS: Special Ops! Co w nim znajdziemy? Po pierwsze opis wielu historycznych akcji zarówno tych udanych jak i tych, które zakończyły się porażką.

SEALs in Vietnam is a supplement to GURPS Special Ops, set not in the high-tech 21st century, but in the deadly jungles of Vietnam during the 1960s and early 1970s. SEALs in Vietnam has everything you need to play one of the U.S. Navy's elite warriors during the Vietnam War (1961-. 1975). It includes a detailed history.

This is actually something like the third edition of this book - the first printing came out in '92, and this is the 2000 printing; some of the cartoons are copyrighted back to 1979 which is maybe a good aside to talk about how this book is different from other GURPS books. See, before fourth edition, there was.

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Jackson Games Incorporated are registered trademarks or trademarks of Steve Jackson Games Incorporated, or used under license.

Steve Jackson Games published a smorgasboard of books, full of detailed information and gaming hints, which were used to flesh-out many different fantastic backgrounds for the basic GURPS framework. Urville made extensive use of two SJG books called GURPS High-Tech and GURPS Special Ops. In the artificial.

. GURPS Space: Unnigh (Back) GURPS Special Ops, First Edition (Back) GURPS Special Ops, Second Edition (Back) GURPS Special Ops, Third Edition (Back) GURPS Spirits (Back) GURPS Steam-Tech (Back) GURPS Steampunk (Back) GURPS Super Scum (Back) GURPS Supers, First Edition (Back) GURPS Supers,.

Out of stock. GURPS: Special Ops - Book of the GURPS Third Edition book series · GURPS: Special Ops. Greg Rose. Out of stock. GURPS Supers: International Super Teams: A Heroic World for Super-Powered Roleplaying -. GURPS Supers: International Super Teams: A Heroic World for Super-Powered Roleplaying.

AbeBooks.com: Gurps Special Ops Counter-Terrorism, Hostage rescue and Behind-The-lines Action: 128 pp, brown-black-green color illustrated front & rear panels w/brown spine w/green lettering. The Gurps Special Ops is a worldbook of dirty little wars. It describes the organization and operation of elite forces, from.

GURPS. GURPS is the abbreviation for gene Eric universal Role Playing system, thus generic, universal game of roles - system. GURPS is the most well-known . GURPS religion; GURPS Robots; GURPS space; GURPS Special Ops; GURPS Spirits; GURPS Steampunk; GURPS Steam carousing; GURPS Supporting Cast.

23 окт 2009 . black ops cabal camelot celtic myth china cops cyberworld fantasy adventure fantasy II forgotten realms adventures vol 4 glorantha guns that might have been high tech horror illuminati illuminati university imperial rome india low tech mysteries new sun old west prisoner religion robots space special ops

replaces GURPS High-Tech, Third Edition (1998) – itself revised by David Pulver from earlier editions written by. Michael Hurst – and GURPS Modern Firepower (2002). Inspirational GURPS Third Edition supplements include. GURPS Special Ops, Third Edition (2002) and GURPS. Covert Ops (2003). GURPS Old West.

I own virtually the entire collection of GURPS 3rd (over 100 books) and 4th edition books (over 60 books or PDFs). . Some of my favorite 3rd edition books include Black Ops, Celtic Myth, China, Conan, Harkwood, Imperial Rome, IST, Japan, Mage the Ascension, Old West, Religion, Robots, Special Ops, Supertemps,.

Opposing Viewpoints Series. Opposing Viewpoints Sources: Nuclear Arms, vol. 1. Paradis, Adrian. Opportunities in Military Careers. President's Commission on Organized Crime.

America's Habit: Drug Abuse, Drug Trafficking, and Organized Crime. Quarrie, Bruce. Special Forces. Rose, Greg. GURPS Special Ops. Seger,.

Special variants were constructed for covert ops teams and included additional features not found in RPO versions. The Model 2025 will accept any standard handgun combat accessory of the time including but not limited to a folding or fixed stock, extended round cassettes, various sights, and various target designation.

Title, Gurps Special Ops. Authors, Greg Rose, Steve Jackson Games. Edition, 3. Publisher, Steve Jackson Games, Incorporated, 2002. ISBN, 1556346255, 9781556346255. Length, 160 pages. Subjects. Games. > Role Playing & Fantasy · Games / Role Playing & Fantasy. Export Citation, BiBTeX EndNote RefMan.

1 Apr 1999 . Gurps Special Ops by Greg Rose, 9781556341571, available at Book Depository with free delivery worldwide.

Armed Forces: NRIS (New Republic Intelligence Service):. Also known as the Black Ops Division, the Intelligence service handles all manner of special operations and espionage. From spies behind enemy lines to covert assassination missions, it does it all. It is comparable to a mix of today's NSA, CIA and Navy SEAL.

Free delivery on online orders of \$99.99 or more anywhere in Australia.

[Readme file for GURPS Special Ops 3/e GCB data files] ==--- Created by GURPS: Project Mayhem Commander: Ryan Macklin Operators: Sasha Pixlee and Michael Daugherty
Contents: GCB data files for GURPS Special Ops 3/e (including templates). Required Datasets: GURPS Character Builder 3.0. Revision Dates (YY.

12 Dec 2013 . Anonymous Thu Dec 12 15:08:16 2013 No.28824253. >>28821661. GURPS Special Ops and Modern Firepower are both for 3rd ed. Great books, but superseded, for the most part, by the 4th ed High Tech.

13 Oct 2002 . The reference section has been greatly expanded to include computer games, films, TV Shows, books, magazines, and military manuals. More grit! More Realism! Better Art! More flavor! More historical examples! More of everything that GURPS Special Ops/Military players have asked for! William Toporek

"The CIA Special Operations Group is the most elite and covert Spec Ops force in the world. . I thought I might need reminders on (Cover, Spraying Fire, Suppression Fire, Opportunity Fire, Scatter, and Fragmentation Damage), but I didn't post that since it's just four pages of copy and paste from the GURPS Basic Set PDF.

Special military operations are those of small units that use unconventional training and equipment, specialised intelligence, and unorthodox approach, on missions characterised by political sensitivity and limited opportunity. This book gives a history of special ops, and an overview of the various organizations, including.

Author(s) Greg Rose. Title GURPS Special Ops (2nd Edition). Format Paperback. Condition grade Very Good. Publisher catalog ID SJG 6029. Publisher/Date Steve Jackson Games 1999. ISBN 1556343663 / 9781556343667. Wayne's Books ID GMPB22sjg6029. Crisp, glossy cover. Nice. 128 pages. Price = 7.99 USD.

29 nov 2017 . Supplément pour Jeu de rôle Gurps en anglais - bon état.

30 Apr 2010 . GURPS Zombie Apocalypse: Special Ops Character Creation. From GURPSworld Wiki. Character creation guide for GURPS Zombie Apocalypse: Special Ops. Buy Gurps Special Ops by Greg Rose (ISBN: 9781556341571) from Amazon's Book Store. Everyday low prices and free delivery on eligible orders.

designer should ignore the HERO system and GURPS. I mined Dark Champions, The Ultimate Skill, and GURPS Gun. Fu, GURPS Tactical Shooting, GURPS High-Tech, GURPS Covert Ops, GURPS Special Ops, GURPS SWAT, GURPS. Action, GURPS Undead, GURPS Monster Hunters, GURPS Blood Types, and GURPS.

25 Jun 2015 . While traveling, roll a random encounter once for every 20 miles, or once every 6 hours, whichever is more often. If rolling for a new location (like Ruins etc) while party is staying still, ignore the result and assume that nothing special happens. In case of an 'or' table entry, either choose the more appropriate.

GURPS Black Ops. GURPS Black Ops campaign - by Steve Kellams. . GURPS Espionage. Project Firebird - a GURPS Espionage campaign by Spencer Aloysius . Alterra - fantasy campaign by Arne Jamtgaard Kethalos - a fantasy campaign by Dave Terhune Landmoor - a fantasy Special Ops campaign by Dave Terhune

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Military sourcebook. Roleplay behind-the-lines strikes, hostage rescue, guerrilla warfare, and other special ops missions. There's lots of detail on weaponry a.

26 Nov 2016 . A recent post on it that was part of this week's GURPSday haul was Ultra-Tech Quickie: More Options for the Blaster and Laser Design System. TheRyujinLP nicely encapsulated the chemical power packs . Popular with vehicle crews and special ops teams. Sonic Disruptor Pistol (TL10^): A standard pistol.

